

Dramatic Play Plan

Animal Races

SETUP

MATERIALS

- ✓ Awards
- ✓ Ribbons
- ✓ Microphone
- ✓ Stuffed Animals
- ✓ Crepe Paper (for finish line)
- ✓ Tape
- ✓ Race bibs
- ✓ Wind-up toys
- ✓ Sign-in sheet (for racers)
- ✓ Tickets

1. Set up race bibs with numbers/names of racers.
2. Designate the race track with a start and finish line. Hang crepe paper across finish for the finish line.
3. Set up awards on table to the side for award ceremony

ROLES:

- Racer
- Race Organizer
- Judge

Intro: *"Once upon a time there were a group of the world's fastest animals! They would go to the racetrack to race each other and see who is the fastest. One day, the cheetah challenged the lion to see who the fastest animal ever was. The race organizer yelled "go!" and the animals went running! After the race was over the Judge gave the cheetah the first place ribbon after crossing the finish line only 1 second before the lion. It was such a close race. The lion was sad he didn't win but congratulated the cheetah and told him that one day they'd have to have a rematch!"*

Today we are going to race like animals! You can be a racer, who races in the race, the race organizer, who signs up the participants and gives out the race number, or a judge who determines who has won the race at the award ceremony. If you are racing you can use the animals or yourselves and slither like a snake, crawl like a crab, or walk like a bear. You can race however you want!

ACTIVITY 1 - RACERS GET READY

Discuss some of the different kind of races to participate in. They can be slow or fast races and utilize any animals or animal walks. The kids can race themselves or race with the stuffed animals.

- Slither
- Crab Walk
- Bear Walk
- Hop
- Hop on one foot
- Roll
- Slow race
- EXPANSION: "What other kind of races are there?"

ACTIVITY 2 - AT THE RACE

- Racers sign up for the race with the race organizer.
- Racers get their numbers and put their bibs on (tape onto shirt)
- Race organizer leads the racers in stretching exercises
- Racers line up at starting line and wait for judge to say "Ready, Set, Go"
- Racers race!

ACTIVITY 3 - AWARDS CEREMONY

- The judge announces the winner of the race and hands out trophies and ribbons at the award ceremony
- Racers congratulate each other
- EXPANSION: "What happens if you lose the race? What could you say to your friend who won the race?"